



## **PE Progression**

## Reception

## **EYFS Physical Development Education Programme (Statutory)**

Physical activity is vital in children's all-round development, enabling them to pursue happy, healthy and active lives. Gross and fine motor experiences develop incrementally throughout early childhood, starting with sensory explorations and the development of a child's strength, co-ordination and positional awareness through tummy time, crawling and play movement with both objects and adults. By creating games and providing opportunities for play both indoors and outdoors, adults can support children to develop their core strength, stability, balance, spatial awareness, co-ordination and agility. Gross motor skills provide the foundation for developing healthy bodies and social and emotional well-being. Fine motor control and precision helps with hand-eye co-ordination, which is later linked to early literacy. Repeated and varied opportunities to explore and play with small world activities, puzzles, arts and crafts and the practice of using small tools, with feedback and support from adults, allow children to develop proficiency, control and confidence.

## **ELG: Gross Motor Skills (Statutory)**

Children at the expected level of development will:

- Negotiate space and obstacles safely, with consideration for themselves and others;
- Demonstrate strength, balance and coordination when playing;
- Move energetically, such as running, jumping, dancing, hopping, skipping and climbing.

Skills	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
	Explore rolling and traveling	Copy and repeat simple	Plan, refine and perform a	Plan, refine and perform a	Plan, refine and perform a	Plan, refine and perform a
	movements with control and	movements with fluency,	movement sequence	movement sequence	range of movement	range of movement
	spacial awareness, travelling	control and awareness of	showing contrast in speed,	showing contrast in speed,	sequences showing contrast	sequences clearly showing
	forward, backwards and	space.	level and direction.	level and direction in	in speed, level and direction	entrance and exits, with
	sideways with jumps and			response to stimuli.	in response to stimuli.	varying speeds and levels.
	steps.	Explore movements using	Link four or more actions to			
astics		different apparatus e.g.	devise a sequence.	Link four or more actions to	Link sequences showing a	Link sequences using similar
ıast	Develop control, flexibility	mats, bars, hoops, bench etc.		devise a sequence showing a	clear beginning, middle and	or contrasting
Ē	and balance using different		Develop combinations of	clear beginning, middle and	end and flow.	shapes/movements showing
g G	parts of the body.	Link two or more actions to	movements using different	end.		a clear beginning, middle
		make a sequence and	apparatus e.g. mats, bars,		Develop longer and more	and end and flow.
	Explore movement actions	perform confidently.	hoops, bench etc.	Develop combinations of	varied sequences and	
	with control, and to link			movements using different	routines, using different	Demonstrate and perform
	them together with flow.	Develop control, flexibility	Begin to self-assess and	apparatus e.g. mats, bars,	apparatus e.g. mats, bars,	on a range of apparatus
		and balance using different	assess others giving	hoops, bench etc and	hoops, bench etc and	using good body tension
			guidance.			

	Explore travelling on benches and other apparatus, showing spacial awareness.  Link 2 actions to make a sequence.	parts of the body individually and as a pair/group.		perform a sequence or routine.  Develop confidence to assess and lead others sharing constructive feedback.	perform a sequence or routine.  Collaborate with others to plan and lead a group sequence.	with the emphasis on extension and clear body.  Collaborate with others to plan, lead and evaluate lead a group sequence.
Dance	Copy and repeat some simple dance movements with control.  Link two at least actions to perform a sequence.  Change rhythm, speed, level and direction.	Copy and repeat simple dance movements with more control.  Link two or more actions to perform a sequence.  Choose movements to communicate a mood, feeling or idea.	Plan, perform and repeat movements clearly, fluently and expressively to form sequences.  Respond to music in time and rhythm, expressing a variety of moods & feelings.  Develop physical strength and suppleness.	Respond imaginatively to stimuli related to character/music/story  Plan, perform and repeat clear & fluent dances with varying speeds and levels that show sensitivity to idea/stimuli.  Move in a clear fluent and expressive manner.	Learn structured movement patterns, creating short sequences in response to stimuli.  Compose creative, imaginative sequences and perform expressive, fluent dances with high energy.  Develop greater physical strength and suppleness  Perform expressively and hold a precise and strong body posture.	Learn structured movement patterns, creating short sequences in response to stimuli.  Compose creative, imaginative sequences and perform expressive, fluent dances with high energy and knowledge.  Continue to develop greater physical strength and suppleness  Perform expressively and hold a precise and strong body posture.  Perform and analyse own and others' performance.
Invasion games	Master basic sending and receiving techniques.  Develop balance, agility and co-ordination.  Develop basic sending and receiving skills.  Kick/stop a ball using a confident foot while static.	Develop sending and receiving skills  Vary types of pass.  Develop skills for moving/dribbling with a ball.  Understand simple rules and apply to a game.	Pass with more control and accuracy.  Choose appropriate tactics to gain an advantage in a game.  Follow the rules of the game and play fairly.	Pass and control with accuracy.  Choose appropriate tactics to cause problems for the opposition.  Follow the rules of the game and play fairly.	Develop more sophisticated ways of passing and striking.  Choose and combine techniques in game situations (running, catching, passing, jumping and kicking, etc.).	Choose and combine techniques in game situations (running, catching, passing, jumping and kicking, etc.) linking with others.  Work alone, or with team mates in order to gain points or possession.

	Use the term opponent and team.	Further develop tactics in a game.	Pass to team mates at appropriate times.	Maintain possession of a ball (with, e.g. feet, a hockey stick or hands).  Lead others and act as a respectful team member.	Field, defend and attack tactically by anticipating the direction of play.  Uphold the spirit of fair play and respect in all competitive situations.	Choose the most appropriate tactics for a game showing increasing anticipation of play.  Lead others when called upon and act as a good role model within a team.
					Increasingly lead others when called upon and act as a good role model within a team.	Understand the rules of different games and use rules in a game to umpire/referee.
elding	Develop co-ordination  Understand and apply simple rules and play fairly  Understand what a team is.  Use rolling, catching and throwing (overarm or	Develop hand-eye coordination to hit a ball.  Develop sending and receiving skills.  Vary types of throw.  Understand simple rules and	Throw and catch with increasing accuracy.  Develop the correct striking technique for different bats/rackets.  Develop the correct technique for fielding.	Throw and catch with increasing accuracy and power.  Further develop correct technique for catching a ball.  Further develop the correct batting technique and hit for	Demonstrate a range of skills in striking and fielding including using forehand and backhand and hitting for distance and direction.  Master different ways of throwing to throw accurately.	Master different ways of throwing and to throw accurately and efficiently.  Demonstrate the correct batting technique and hit for distance and direction including forehand and backhand.
Striking and fielding	underarm).	apply to a game/match.  Start using simple tactics.	Begin to understand and apply the basic rules of a game e.g. — cricket/rounders.	Develop the correct technique for fielding and use it in a game situation.  Understand the basic rules of a game (e.g. cricket/rounders) and use rules in a game.	Correctly and confidently demonstrate technique for catching a ball.  Choose the most appropriate tactics for a game.	Demonstrate the correct technique for fielding and use it in a game situation.  Understand the rules of different games and use rules in a game to umpire/referee.  Uphold the spirit of fair play and respect.

Athletics	Use varying speeds when running.  Explore footwork patterns.  Explore arm mobility.  Explore different methods of throwing.  Practise short distance running	Run with agility and confidence.  Learn the best jumping techniques for distance.  Throw different objects in a variety of ways.  Hurdle an obstacle and maintain effective running style.  Run for distance.  Complete an obstacle course with control and agility.	Run in different directions and at different speeds, using a good technique.  Improve throwing technique.  Reinforce jumping techniques.  Understand the relay and passing the baton.  Choose and understand appropriate running techniques.  Compete in a whole school competition.	Select and maintain appropriate running speeds for event and refine technique.  Improve throwing technique with power and accuracy.  Reinforce jumping techniques showing understanding of which is most effective.  Understand the relay and passing baton techniques  Compete in whole school competition, recording scores.	Use correct technique to run at speed.  Develop the ability to run for distance.  Throw with accuracy and power.  Identify and apply techniques of relay running.  Explore different footwork patterns.  Understand which technique is most effective when jumping for distance or height.  Learn how to use skills to improve the distance of a pull throw.  Demonstrate good techniques in a competitive situation.  Assess and reflect on personal performance and understand how to develop.	Demonstrate and refine previous skills showing strength, stamina and speed when running, jumping and throwing.  Identify and apply techniques of relay running.  Refine different footwork patterns.  Understand rules and judge events.  Refine skills to improve the distance of a pull and push throw.  Demonstrate good techniques in a competitive situation.  Assess and reflect on personal performance and understand how to improve the quality of a performance.  Understand the importance of and demonstrate responsibility in warn
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Swimmi		Develop basic pool safety skills and confidence in water.	Develop push and glides, any kick action on front and back with or without support aids.			

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	Travel further, float and	Develop entry and exit.		
	submerge.			
		Develop balance, link		
	Use one basic stroke,	activities and travel further		
	breathing correctly.	on whole stroke.		
	Control leg movements.	Show breath control.		
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		Swim unaided up to 25m.		
		Co-ordinate leg and arm		
		movements.		
		movements.	Develop and refine	Develop and refine problem-
			orienteering and problem-	solving skills when working
			solving skills when working	in groups and on their own.
			in groups and on their own.	
				Decide what approach to use
			Decide what approach to use	to meet the challenge set.
			to meet the challenge set.	
				Further adapt their skills and
26			See the importance of a	understanding as they move
Ë			group or team plan, and the	from familiar to unfamiliar
tec			value of pooling ideas.	environments.
Orienteering				
ō			Show the ability to both lead	Understand how the
			and form part of a team.	challenge of outdoor and
			and form part of a team.	adventurous activities can
				help their fitness, health and
				wellbeing.
				Improve their performance
				by changing or adapting their
				approaches as needed.